

Stage 3

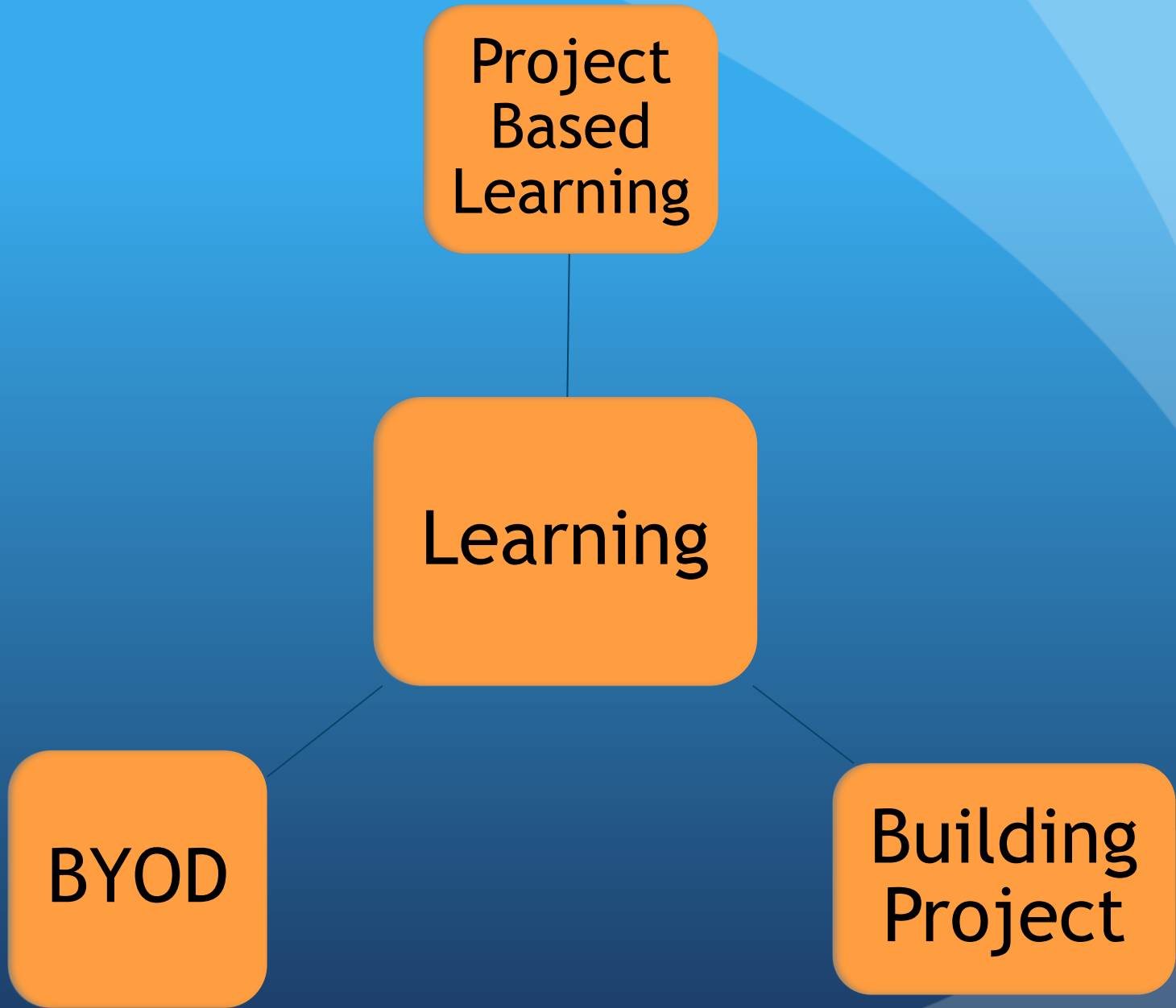
Learning and Technology

**Project
Based
Learning**

Learning

BYOD

**Building
Project**



Technology



Project base learning

Research-Based Learning

Differentiated Learning

Learning

21st Century Learning

Co-operative learning

Enhanced Learning

Group work



Building project

Purpose

- ❖ Technology is a tool to support learning
- ❖ Allows students to have access to immediate information
- ❖ Allows students to organise information in a more affective way
- ❖ Allows students to communicate information to others
- ❖ Allows for creativity and engagement

Research - Google
Word processing
Drawing
Presenting - powerpoint
Maths programs
Taking photos and videos
Listening - sound files
Sharing files
Sharing homework activities
FaceTime / Skype
Music file
Virtual reality
Coding
Data and Graphs
iBooks
You Tube Instructions
Translations

Project Based Learning

- A project that challenges students to think outside the box
- Apply their knowledge and creativity to solving a problem or expanding on an idea
- An integrated, purposeful, learning approach
- Guided by syllabus outcomes and assessed with consideration to process as much as product
- An engaging, exciting, challenging, way to learn

ipad

Programs
Apps

Google

Microsoft

Interactive
whiteboard

laptop

ipod

Data
projector

Chromebook

Apple

desktop

Ipad

- Consistency
- Apps and licenses
- High school requirements
- Google Classroom
- Photo and video components
- Need to be charged every night

Price based on the - Apple
iPad 32GB Wi-Fi - Model:
MP2F2X/A

ASI Quote - \$423.50
JB-HI-FI - \$468
The Good Guys - \$469
+ cover

Security

- Internet and Intranet
- iPad cover
- Locked cupboards in each class
- Contract - rights, rules, responsibilities and consequences
- Serial number kept, Find my ipad activated
- Kept in your bag before and after school

Thank you for coming
and for your on-going
commitment to learning
at OLQP

